



<b>Job Title:</b>	Foreign Language Speaking (FLS) Role Player (current openings for Iraqi dialect; Dari; Farsi; Pashtu; Kurdish)
<b>Benefits Group:</b>	SCA
<b>Position Type:</b>	Temp, On-Call
<b>Pay Range:</b>	\$13.83/hr (or current applicable Wage Determination) plus health & welfare fringe of \$3.24 (or current amount notated in applicable Wage Determination)
<b>Reports To:</b>	Role Player Supervisor, Site Manager, Team Lead, or other location-specific supervisor
<b>FLSA Status:</b>	Non-Exempt
<b>EEO Designation:</b>	Professionals
<b>Location:</b>	Various locations, including but not limited to MCAGCC, Twentynine Palms, CA; Ft. Bliss, El Paso, TX; Ft. Knox, Louisville, KY
<b>Schedule:</b>	Varies; each mission separate period of employment
<b>Wage Determination(s):</b>	Training Support Technician (Role Player) No. 2007-0137; Role Player No. 2008-0079

#### **SUMMARY**

A Foreign Language Speaking (FLS) Role Player generally plays one of several roles of various indigenous people in an Iraqi village. The theater within which the FLS acts is a realistic Iraqi village erected on a military training site. Roles include various scripted and improvisational roles of members of the village's general populace as well as roles of village officials (mayor, advisor, sheik), insurgents, police, and army or other military personnel. FLS will convincingly recreate the familial, political, religious, cultural, and economic relationships reflected in the applicable community. The FLS provides these services in support of situational training exercises of the U.S. military.

**ESSENTIAL DUTIES AND RESPONSIBILITIES** include the following. Other duties may be assigned.

- Interpret and portray an assigned role; invent a realistic persona for the role based on personal knowledge and experience of village life, language and culture; remain in character for the duration of the training exercises (except during meals, breaks and uninterrupted rest periods)
- While in character, apply independent judgment, creativity and improvisation to achieve the highest possible cultural realism in the training environment
- Dress in costume appropriate to role
- Perform interpretations of emotions, actions appropriate to situations defined using body movements, facial expressions and gestures
- May sing and/or dance in appropriate settings (i.e. weddings, funerals)
- While in character and within the broad parameters defined by U.S. military personnel, initiate, participate in and react to various scenarios in and around the village, including but not limited to the following:
  - Consistently and actively engage U.S. military trainees in the training scenario
  - Speak the required language and act in a manner consistent with the assigned role

- Improvise convincingly realistic responses to actions of U.S. military trainees
- Evaluate and respond realistically to actions of other role players
- Improvise convincing reactions to changing and unscripted U.S. military character and trainee movements within the training environment

Some (but not all) jobsites may require one or more specific roles, subject to additional duties and responsibilities as follows.

### **Senior Village VIP**

A Senior Village VIP plays one of various scripted and improvisational roles of members of the village's elite populace (i.e., Army Colonel or other highly-placed military official; Mayor; Regional Advisor). In addition to the Essential Duties and Responsibilities above, a Senior Village VIP is required to:

- Convincingly perform as a Senior Village VIP would do in an actual village while realistically interacting with other villagers in a dynamic setting (e.g., holding a town hall meeting)
- Convey the commanding presence expected of a leader

### **Village VIP**

A Village VIP plays one of various scripted and improvisational roles of members of the village's leadership (i.e., Police Captain, Sheik). In addition to the Essential Duties and Responsibilities above, a Village VIP is required to:

- Convincingly perform as a Village VIP while realistically interacting with other villagers in a dynamic setting (e.g., attending a wedding as a dignitary)
- Convey the commanding presence expected of a leader

## **QUALIFICATIONS**

### **Education, Experience, and Skills**

- Native born in country that is target of training (i.e. Iraq) preferred
- Fluent in the language and dialect required for training (i.e., Arabic/Iraqi dialect, Dari, Pashto, Urdu, Kurdish, etc.)
- Able to work in the United States
- Experience in improvisational or semi-scripted acting preferred
- Experience in playing roles for extended periods of time preferred
- Able to understand English
- Military experience preferred for selected roles

### **PHYSICAL REQUIREMENTS**

Good physical conditioning and stamina required. Regularly stoop, bend, lift and/or move up to 20 pounds, climb stairs, and walk across broken ground and obstacles. Regularly in character for more than 12 hours during a day; regularly work 4 days straight without leaving the training area. Standing for prolonged periods of time. Near visual acuity to review written documentation; ability to hear and understand speech at normal room levels.

### **WORK ENVIRONMENT**

Field conditions prevail. Work locations may be subject to blowing dust and sand, heavy rains or snow, and temperatures ranging from 10(-) degrees F in the winter to 125(+) degrees F in the summer.

### **ADDITIONAL QUALIFYING FACTORS**

Must be able to gain access to US military installations. As a condition of employment, candidates for posted positions must have acceptable background and reference check results and pass a pre-employment drug screening.

**Native preference applies pursuant to PL93-638**